# **Learning from few examples**

One-shot learning with memory-augmented neural networks

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- Sometimes the net is not as important as the data.

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- Possibly inefficient with respect to data.

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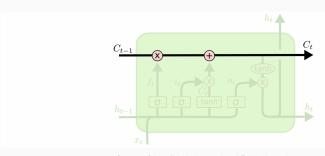
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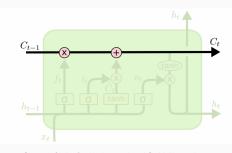
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- General premise learning occurs on two levels:
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- Several neural net structures seem fit to meta-learn.

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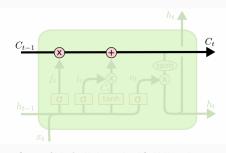


Source: Olah, C., Understanding LSTM Networks

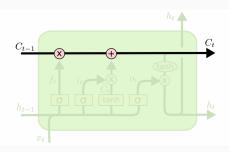
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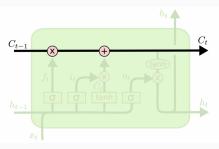
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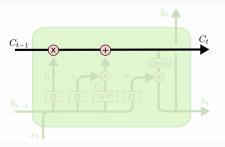
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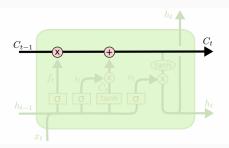
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- Learns never-before-seen quadratic functions with low number of data samples [Hochreiter et al., 2001].



#### **Limits of LSTMs**

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- 3. Location and content are intertwined. Not easy to extract content.

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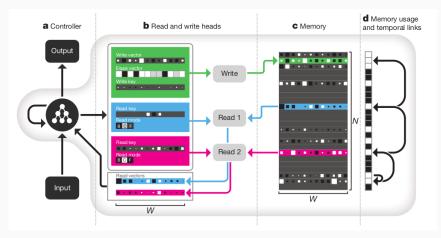
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- 3. Content-based and usage-based addressing.



Source: [Graves et al., 2016]

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- Weight updates allow us to extract representations of data, memory enables rapid binding of information.

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• At time t the correct label for the previous sample  $y_{t-1}$  is provided along with a new query  $\mathbf{x}_t$ .

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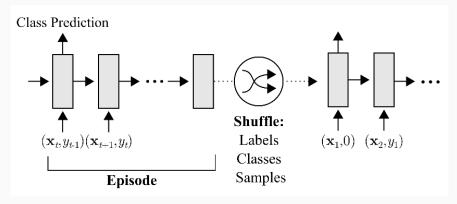
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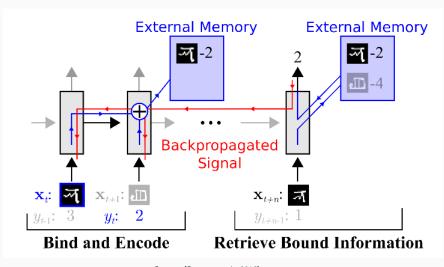
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- System models the predictive distribution  $p(y_t|\mathbf{x_t}, D_{1:t-1}; \theta)$ .
- There is exploitable structure: a meta-learning model would learn to bind input to appropriate class regardless of particular input data or label.



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# **Experimental setup**

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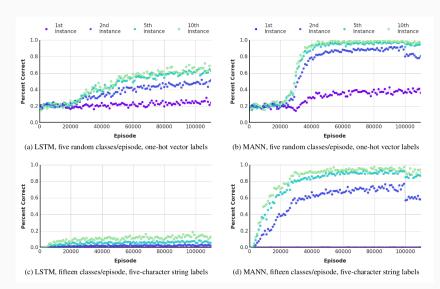
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• For one-hot labels, episode loss is

$$\mathcal{L}\left(\theta\right) = -\sum_{t} \mathbf{y_t^T} \log \mathbf{p_t}$$

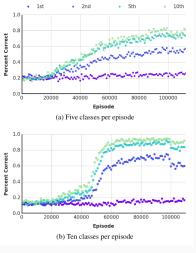


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	INSTANCE (% CORRECT)								
MODEL	1 <sup>ST</sup>	$2^{ND}$	$3^{RD}$	$4^{\text{TH}}$	5 <sup>TH</sup>	$10^{\text{TH}}$			
	24.5		<b>=</b> 0.4	<b>-</b> 4.0	0.4.4	00.4			
Human	1				81.4				
FEEDFORWARD					22.8				
LSTM	24.4	49.5	55.3	61.0	63.6	62.5			
MANN	36.4	82.8	91.0	92.6	94.9	98.1			

Source: [Santoro et al., 2016]

• Persistent memory interference.



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Model	Controller	# of Classes	INSTANCE (% CORRECT)					
			1 <sup>ST</sup>	2 <sup>ND</sup>	3 <sup>RD</sup>	4 <sup>TH</sup>	5 <sup>TH</sup>	10 <sup>TH</sup>
KNN (RAW PIXELS)	_	5	4.0	36.7	41.9	45.7	48.1	57.0
KNN (DEEP FEATURES)	_	5	4.0	51.9	61.0	66.3	69.3	77.5
FEEDFORWARD	_	5	0.0	0.2	0.0	0.2	0.0	0.0
LSTM	_	5	0.0	9.0	14.2	16.9	21.8	25.5
MANN	FEEDFORWARD	5	0.0	8.0	16.2	25.2	30.9	46.8
MANN	LSTM	5	0.0	69.5	80.4	87.9	88.4	93.1
KNN (RAW PIXELS)	_	15	0.5	18.7	23.3	26.5	29.1	37.0
KNN (DEEP FEATURES)	_	15	0.4	32.7	41.2	47.1	50.6	60.0
FEEDFORWARD	_	15	0.0	0.1	0.0	0.0	0.0	0.0
LSTM	_	15	0.0	2.2	2.9	4.3	5.6	12.7
MANN (LRUA)	FEEDFORWARD	15	0.1	12.8	22.3	28.8	32.2	43.4
MANN (LRUA)	LSTM	15	0.1	62.6	79.3	86.6	88.7	95.3
MANN (NTM)	LSTM	15	0.0	35.4	61.2	71.7	77.7	88.4

Source: [Santoro et al., 2016]

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- Specific architecture.

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