

# Asynchronous Knowledge Gradient Policy for Ranking and Selection

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# Ranking & selection problem

- 1 We want to choose from  $N$  alternatives
- 2 Every alternative has some true and unknown value  $\tilde{\mu}_i$
- 3 The objective is to find the alternative that has the highest value
- 4 Measurement of each alternative is associated with IID noise following  $N(0, \sigma_\varepsilon^2)$

## Applications

Various flavors of A/B testing, examples:

- 1 website design
- 2 clinical trials
- 3 *discrete simulation optimization*

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**Key Features**

# Earlier work

What does “selecting best alternative” mean?

- 1 maximize probability of correct selection:  $\Pr(\tilde{\mu}_s = \max_i \tilde{\mu}_i)$
- 2 minimize expected loss:  $E(\max_i \tilde{\mu}_i - \tilde{\mu}_s)$

if  $s$  is a selected alternative.

Standard algorithms:

- 1 single step rules (e.g. allocate all budget equally to all alternatives)
- 2 two-step rules
- 3 batch rules (e.g. optimal computing budget allocation)
- 4 *one-step ahead sequential rules (e.g. Knowledge Gradient)*

# Knowledge Gradient policy (1)

- 1 Bayesian approach
- 2 Prior beliefs

$$\begin{bmatrix} Y_1 \\ Y_2 \\ \vdots \\ Y_N \end{bmatrix} = N \left( \begin{bmatrix} \mu^{(0),1} \\ \mu^{(0),2} \\ \vdots \\ \mu^{(0),N} \end{bmatrix}, \begin{bmatrix} \sigma_{(0),1}^2 & 0 & \cdots & 0 \\ 0 & \sigma_{(0),2}^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_{(0),N}^2 \end{bmatrix} \right)$$

- 3 Sequential policy
- 4 One measurement at a time policy

## Knowledge Gradient policy (2)

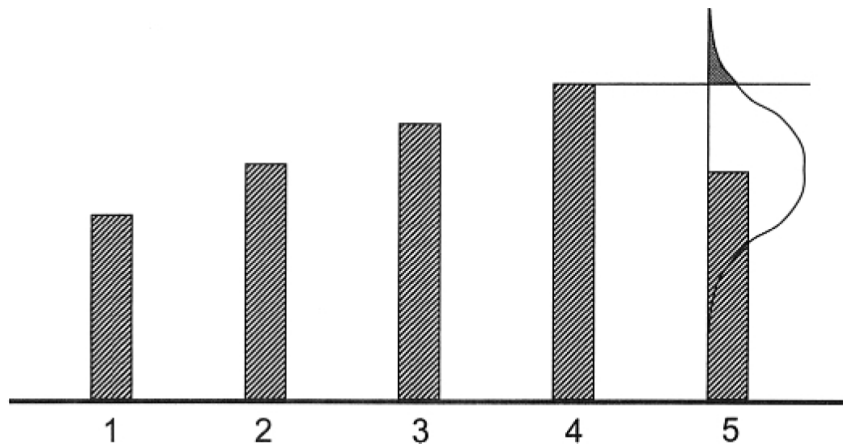
- 1 At step  $k$  we measure alternative  $i$  and obtain value  $y$  we update our beliefs

$$\sigma_{(k),i}^2 = \left( \frac{1}{\sigma_{(k-1),i}^2} + \frac{1}{\sigma_\varepsilon^2} \right)^{-1}$$
$$\mu_{(k),i} = \left( \frac{\mu_i^{(k-1)}}{\sigma_{(k-1),i}^2} + \frac{y}{\sigma_\varepsilon^2} \right) \sigma_{(k),i}^2$$

- 2 If we decide stop after  $k$  steps we choose  $\arg \max_i \mu_{(k),i}$
- 3 How to select which alternative to measure at step  $k$ ?

$$\arg \max_i E(\max_j \mu_{(k),j})$$

# Knowledge Gradient policy: idea



# Asynchronous parallelization

## Idea

Extend the Knowledge Gradient policy to allow for parallel evaluation of alternatives.

Possible approaches:

**synchronous** new tasks are assigned to all workers at the same time

**asynchronous** every worker is independently assigned a new task

## Why asynchronous?

- high variance of execution time of individual computation
- heterogeneous computing power across nodes in a cluster
- worker failures need to be handled



# What do we expect from the AKG policy?

- 1 the expected improvement of quality of the solution per measurement is lower in AKG than in KG
- 2 the expected time to reach the desired quality of solution is lower in AKG than in KG

# Asynchronous Knowledge Gradient (1)

- We have a set  $W$  denoting a pool of workers
- We want to assign a new task to  $worker \in W$  immediately after it becomes available
- When deciding we have to consider jobs already running in parallel
- The number of scheduled but not observed measurements of alternatives is  $\mathbf{s} = (s_1, s_2, \dots, s_N)$
- Choose to measure alternative that provides the highest expected increase of outcome conditional on  $\mathbf{s}$

## Asynchronous Knowledge Gradient (2)

Decision rule:

$$AKG(k, \mathbf{s}) = \arg \max_{i \in \{1, 2, \dots, N\}} E(V_{(k)|\mathbf{s} + \mathbf{e}_i})$$

where:

$$V_{(k)|\mathbf{s}} = \max_{i \in \{1, 2, \dots, N\}} M_{(k), i | s_i}.$$

and  $M_{(k), i | s_i}$  is distribution of beliefs about  $\mu_i$  conditional on the fact that it will be measured  $s_i$  times.

It can be shown that:

- if  $s_i = 0$  then the distribution is concentrated at  $\mu_{(k), i}$
- if  $s_i > 0$  then the distribution is normal with mean  $\mu_{(k), i}$  and variance:

$$\sigma_{(k), i | s_i}^2 = \sigma_{(k), i}^2 - \left( \frac{1}{\sigma_{(k), i}^2} + \frac{s_i}{\sigma_\varepsilon^2} \right)^{-1}.$$

# Computational approach

Denote CDF of  $M_{(k),i|s_i}$  by  $F_{(k),i|s_i}(x)$ .

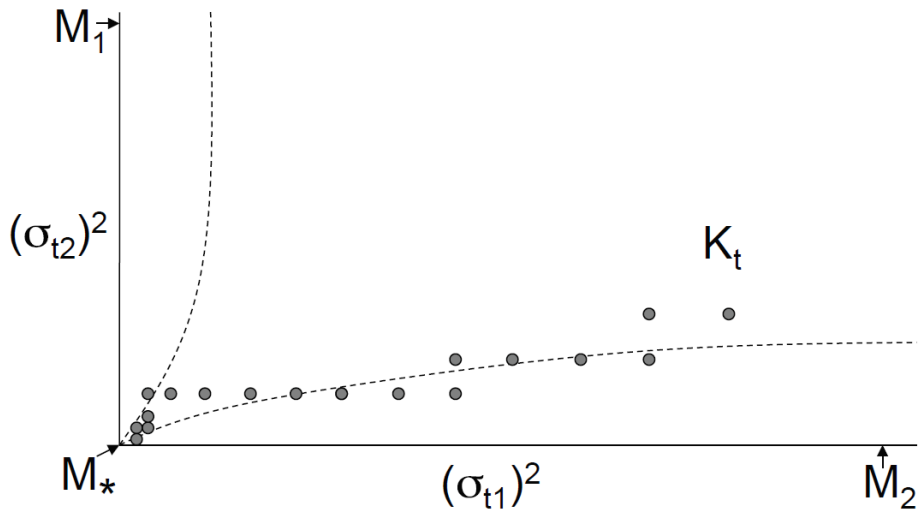
Let:

$$C_{(k)|s}(x) = \prod_i F_{(k),i|s_i}(x)$$

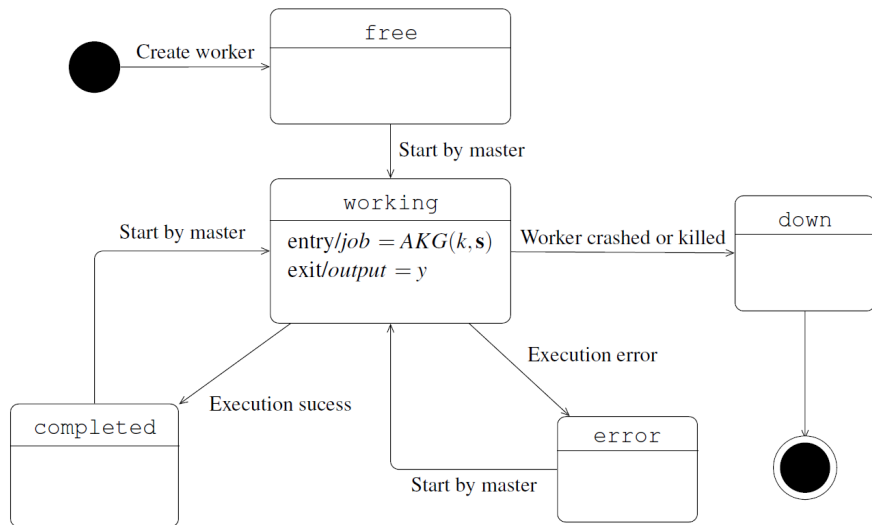
then

$$E(V_{(k)|s}) = \int_0^1 \frac{1 - C_{(k)|s}(t^{-1} - 1) - C_{(k)|s}(1 - t^{-1})}{t^2} dt.$$

# AKG is convergent



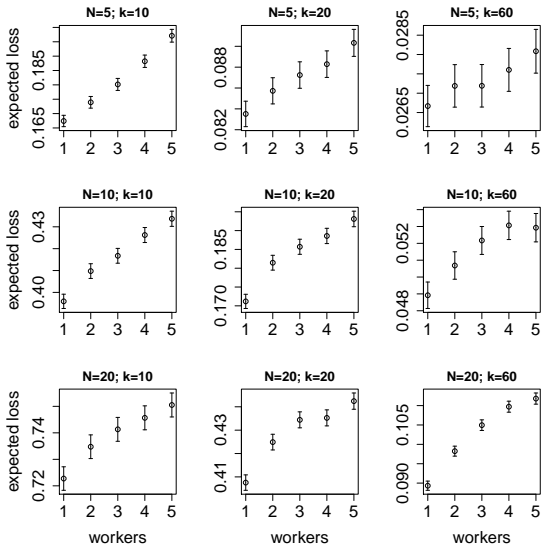
# Worker state diagram in master-slave architecture



# Scenarios for simulation experiments

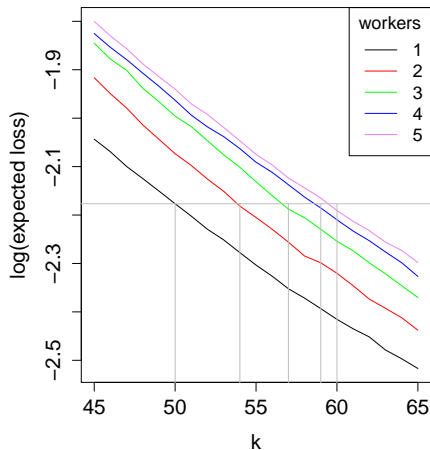
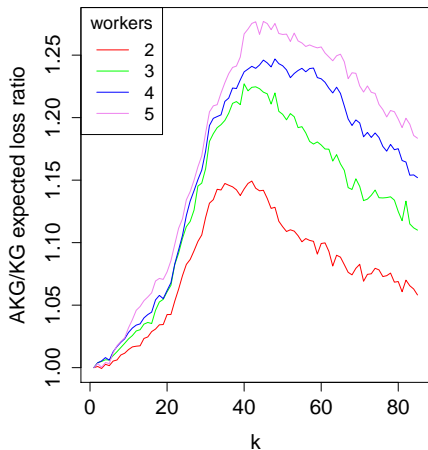
algorithm	$N$	workers — $ W $	steps — $k$	repetitions
KG	{5, 10}	1	85	114122
AKG	{5, 10}	{1, 2, 3, 4, 5}	85	114122
KG	20	1	85	107560
AKG	20	{1, 2, 3, 4, 5}	85	107560

# Expected loss by number of workers $|W|$ (1)





# Expected loss by number of workers $|W|$ (2)



# Concluding remarks

## Main results

- modification of the Knowledge Gradient policy to asynchronous execution
- procedure is numerically traceable and simple to execute in master–slave architecture . . .
- . . . a care is required to cleanup computations
- appealing scaling properties with number of workers

## More details

B. Kamiński, P. Szufel: On parallel policies for ranking and selection problems, *Journal of Applied Statistics*, 2017, doi:10.1080/02664763.2017.1390555